

Sonic Shades for UVI Shade

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Installation

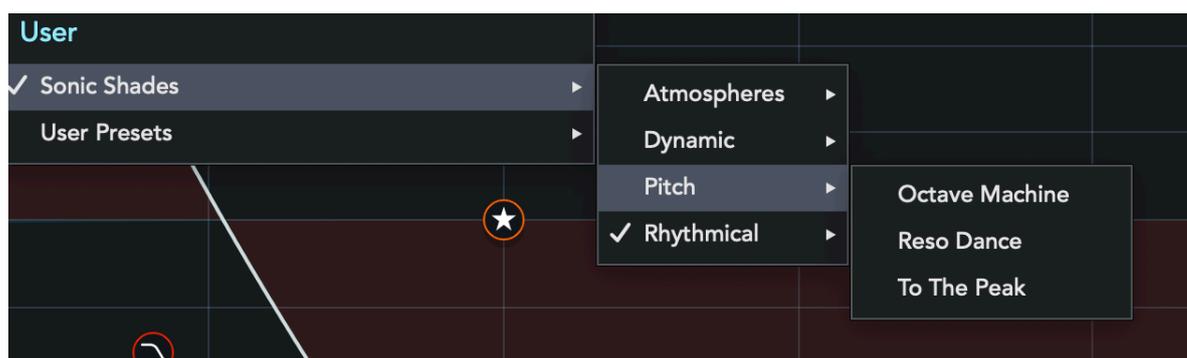
After unpacking the zip you received you will find a folder containing a Sonic_Shade_Readme.pdf and a folder named *Sonic Shades* containing the four subfolders with the presets.

Place the folder here:

Mac: HD/User/User Name (You)/Documents/UVI/Shade/User Presets/Shade/

PC: C:\Users\[User Name]\Documents\UVI\Shade\User Presets\Shade\

When opening Shade the preset browser should look something like this:



License agreement and terms of usage

This license agreement is between you (the licensee) and me (Simon Stockhausen).

As these are patches for an FX plug-in and not a sampler or synthesizer, let's keep it simple:

1.) The licensee must not distribute the patches from *Sonic Shades* in any commercial, free or otherwise product. You can use these patches in your music and sound design work and produce audio files with it which you can distribute and sell in any way.

2.) The license to the presets expansion *Sonic Shades* may not be given away or sold (NFR).

Description

Sonic Shades for UVI Shade contains 108 creative presets (including 6 variations) suitable for music, sound design and post production. The presets are sorted in four folders: Atmospheres (26) - Dynamic (16) - Pitch (16) - Rhythmical (49), some patches which use pitched sequences or resonances have variations installed which react to incoming Midi notes. Many of these presets have been tested and used in actual music and sound design productions, the sounds which can be achieved span a wide range from settings which will make your sounds dance to the rhythm to wild and polyrhythmic sequences to strange and ominous resonances to creamy filter sweeps and flangers which will make your pads, vocals and plucked string instruments shine. Most presets have multiple Macros assigned for quick, creative and easy interaction with the produced sounds.

All audio demos for this set are [here](#).

All video demos for this set can be found in [this youtube playlist](#) including a [tutorial](#) on how to setup Midi pitch follow in Shade.

Patchlist

There are currently 107 patches (including 6 variations) sorted in 4 category folders in the patch browser.

Atmospheres (26)	Remarks
6-Band Phaser MS	Extended phaser module, frequency, Q-width, spacing+feedback are modulated by dedicated LFOs with different tempo-synced cycle lengths. Adjust the Mix-knob to taste.
Alien Resonances	Alter the base frequency of the Comb/Flanger-filter wither with the keyboard in the interface or Macro 1, add frequency modulation with M2, increase modulation speed with M3.
Bass Phaser Used in this audio demo (on bass sound)	Phaser and hybrid filter with different modulation speeds, add triplet-based amplitude modulation (via LFO3) with M1.
Chaos Traps 01	Multi resonant LP filter with wild random modulation, mix in Phaser FX with Macro 1, decrease LP cutoff with M2.
Comb Scape L-R featured in this audio demo	Two comb-filter modules processing left/right channel, modulation speed is modulated by MSEG2. Add random frequency modulation with M1, add filter drive in the HP filter with M2.

Atmospheres (26)	Remarks
Counter Sweeps L-R	Two comb/flanger filters with inverted modulation processing the left and right channel.
Guitar Flanger	Comb/Flanger filter, frequency modulation via LFO1 and stereo spread, spread amount modulation via LFO2, increase flanger speed/feedback with M1/2, add random modulation to various parameters with M3.
Heavy Weather featured in this audio demo	Two random modulators and an LFO modulate frequency, Q-width and gain in a multi-resonant Tilt comb-filter, increase modulation speed with M1, mix in a second tuned comb-filter with M2, determine is pitch with M3 or with the keyboard in the interface.
Independance Day	Add flanger-like modulation with Macro 1.
Matrix Comeback	
Moby Dick featured in this video (1/2)	Multi-resonance notch filter with complex modulations, some of them tempo-synced, ring-modulation effects via audio rate modulation (LFO1, speed modulation via MSEG1).
Moving Rays	Two multi-resonant notch phasers panned left/right, increase resonance with M1, add tempo-synced amplitude modulation with M2.
Orbitting	LP filter and amplitude/pan modulation via LFO1, speed modulation via MSEG2, add stereo-phaser with M2.
Organic Life	Hybrid filter and tilt module with slow modulations and random modulation speed, add phaser FX with Macro 1. Add a compressor post Shade to reduce the dynamics.
Oxygen	HP and hybrid filter, each filter has its dedicated MSEG for modulating cutoff/resonance/stereo spread, the HP filter also has an LFO with modulated speed for cutoff modulation. Increase HP resonance with M3, increase MSEG speed with M1, add amplitude modulation (with stereo spreading) with M4.
Pad Pearls	Hybrid filter followed by a dynamic module, unexpected tempo-synced modulations occur.
Shifting Harmonics	5 resonant Peak-filters tuned to root note and the first 4 overtones, modulated by LFO, control modulation depth, speed and the root note (+1 octave) with the 3 installed Marcos - tuned to C by default. Cut high frequencies (post PF) with M4.
Singing Bandpass featured in this video	BP filter with modulation via LFO1, LFO speed modulated by MSEG1
Sisyphos	Resonant peak filter modulated by MSEG/LFO, increase modulation speed with M1, M2 adds MSEG2-modulation to the hybrid filter in module 2 resulting in audio-rate modulation artefacts and strange stereo action (spread modulation).
Sky Ladder	Slowly sweeping hybrid filter (control modulation range/speed with M1/2) with an additional LFO modulating the cutoff, LFO speed modulated by the same MSEG which modulates the HP. Dial in an additional phaser with M3.
Space Attack	Hybrid filter cutoff frequency is modulated by LFO1, slow things down with M1.
Stereo Swirler	Hybrid filter and BP phaser with stereo spread modulation. Add tempo-synced LP filter modulation with the installed Macro.

Atmospheres (26)	Remarks
Strato Flanger featured in this audio demo	Flanger module followed by a stereo phaser, set flanger modulation depth/speed with M1/2, control phaser mix with M3.
Talking Sweeper	Slowly sweeping resonant Peak filter (8-bar cycle) followed by a multi-resonant Notch filter with pulsating Q-Width modulation fading in and out. Add tempo-synced amplitude modulation with M2.
Triple Phase L-C-R	BP phaser modules with different modulation speeds in L/R, Notch phaser in the center, increase modulation speed/resonance with Macros 2/3.
Unpredictable Phase	4 random modulators modulating 4 parameters in a multi-resonant BP phaser, Dial in a 2nd phaser with M2, control modulation speed with M1.

Dynamic (16)	Remarks
Bad Behavior	Envelope follower controls amount of distortion Q in the LP in module 1.
Dynamic Alien featured in this audio demo	Envelope follower modulates depth of random modulator which modulates various other parameters and modulators. Add tempo-synced amplitude modulation with M1.
Dynamic Flanger	Envelope follower modulates LFO1 speed which modulates flanger cutoff frequency in modules 1/2. Increase resonance in flanger 2 with M1.
Dynamic Peak Eq 3-Bands	Three dynamic peak filters each one has 3 Macros assigned for setting overall gain (bipolar), amount of dynamic response and base frequency.
Dynamic Sparkle	Envelope follower controls amount of high EQ boost and flanger speed/mix. Works well on plucked instruments with lots of dynamics.
Dynamic Wahwah	Resonant Peak-filter frequency modulated by an envelope follower - adjust threshold/range to taste, set amount of modulation/basic cutoff frequency/amount of filter drive with M1-3.
Follow The King	
High Boost - Low Cut	
Living LowPass	Envelope follower modulates LP cutoff/drive.
Pluck Distortion featured in this video	Sallen Key LP filter with distortion, cutoff modulated by envelope follower, LFO1 modulates threshold (adjust to taste), comb filter in module 2, frequency adjustment via Macro 2, add tempo-synced pulsation with M3.
Punch Follow Drum/Bass processing	Multi-resonant BP filter with 2 envelope followers (adjust threshold/range to taste), Q-Width is always modulated, set amount of cutoff follow with M1, set overall cutoff frequency with M4, control release time with M2, add tempo-synced LFO modulation with M3, add distortion with M5.
Reso Hit - Midi featured in this audio demo	Activate Pitch -> Midi in the Shade interface and control the pitch of the resonances with Midi notes.
Reso Hit	

Dynamic (16)	Remarks
Sizzle Master Drum processing/anything with sharp transients	Audio Input triggers ENV1 which modulates comb-filter (also modulated by MSEG1) and LP cutoff/filter drive, envelope follower modulates Q-width/Q in the comb-filter (adjust threshold/range to taste).
Velocity Pan	Input level determines the pan position, set stereo range with the installed Macro, adjust threshold level in the envelope follower to taste.
Zapper	Envelope follower (adjust threshold/range to taste) with very fast attack/decay modulates LP cutoff in slot 1, add resonance modulation with M1, add HP filter modulation with M2.
Pitch (16)	Remarks
Bandpass Organ - Midi Pitch	Tuned BP and comb-filter, Midi controls root notes, Macros for controlling A/H/D time are installed, add vibrato with M4, spread pitch in the BP filter with M5 (+/- 1 octave when fully engaged), add tempo-synced amplitude modulation with M7.
Grief Insister - Midi Pitch Drum Processing	Tuned BP filter with minor pitch sequence in 5/4 followed by a LP Sallen Key filter which adds distortion and a tuned Peak filter with octave sequence, decrease the BP resonance with Macro 2 which eliminates the self resonance and makes the sound more dynamic. Change root note via Midi.
Lydian Seven - Midi	Self-resonating pitch sequence in lydian mode, 7-beat cycle (MSEG1), tempo-synced amplitude modulation with changing speed in module 2, add HP filter modulation with M2, control root note of the pitch sequence via Midi.
Minor Ladder 01 - Midi featured in this video	Minor scale sequence tuned in octaves L/R, control root note of the scale via Midi, add tempo-synced amplitude modulation with Macro 1, M2 doubles the modulation speed.
Minor Ladder 01 XT - Midi	Variation of the patch above with an additional hybrid filter.
Mutation Sequence Drum Processing	Control root notes of the BP/HP-filters which produce the pitch sequences with the keyboard in the interface, M1/2 adds resonance/drive, add HP filter and pan modulation (pitch modulated by LFO) with M3.
Octave Machine - Midi Pitch	Variation of the patch below - control root note of the Comb-filter which produces the octave sequence via Midi, add tempo-synced amplitude modulation with M2.
Octave Machine	Control root note of the Comb-filter which produces the octave sequence with the keyboard in the interface, add tempo-synced amplitude modulation with M2.
Pitch Follow Flanger	Flanger frequency follows incoming pitch (set "Pitch" at the upper right of the interface to audio, only monophonic detection is available), control glide time with M1, increases resonance with M2, add random modulation with M3, add a second resonance Tilt-filter with M4.
Poltergeist - Midi Follow	Pitch sequence in resonant BP filter, envelope follow modulates resonance and LP filter cutoff in module 2. Change root note via Midi.
Reso Dance	
Synco Bass - Midi	Change the root note of the pitch sequence via Midi or use the keyboard in the interface, add resonance modulation via envelope follower with M1, add tempo-synced amplitude modulation with M2, with M3 dialed hard right octave modulation is added to the pitch sequence (via LFO1), M4 adds a modulated hybrid filter and some distortion.

Pitch (16)	Remarks
Tea For Two	Comb-filter with ring-modulation-like effects (LFO1 modulating Q-width) and pitch modulation (LFO2, triggered by MSEG1) followed by a sweeping notch-filter (MSEG2). Add a dynamic LP filter modulated by an envelope follower with Macro 1. Control the root note of the tuned comb-filter with the keyboard in the interface.
To The Peak featured in this video	
Trippy Triplets - Midi Pitch	Variation of the patch below, alter the root note of the pitch sequence via Midi.
Trippy Triplets	Triplet-based pitch sequence with additional amplitude modulation, occasional double time action via MSEG2, control root note of the pitch sequence with the keyboard in the interface. Increase resonance with M1, mix in phaser with M2, increase phaser feedback with M3, add LP filter modulation/drive with M4.

Rythmical (49)	Remarks
	Stepping through a bunch of presets from the Rythmical-folder in this video .
Alternating Sweeps	Alternating HP/LP sweeps, add phaser with M1, add tempo-synced amplitude modulation with M2.
Alternator	4 beats of triplet-based LP filter/amplitude modulation followed by 4 beats of square HP/amplitude modulation.
Art Mover L-C-R	Three hybrid filters processing L-C-R independently, each one with a different modulation source, add tempo-synced gate sequence/filter drive with Macros 1/3.
Ascending Bubbles Drum Processing	Multi-resonant LP filter with step ascending sequencer modulation, modulation depth modulated by MSEG2. M1 adds dynamic distortion/cutoff modulation in the LP in module 2 via envelope follower. Use the Spread-knob to stereo-offset the filter cutoff in module 1.
Autobahn Sequence	Gate sequence, add HP filtering with Macro 1.
Bubble Bandpass M-S	
Bubble Notch	
Double Bubble	LP sequence (MSEG1) in F1 - control resonance with M1 - followed by a Tilt-filter with LFO modulation, modulation depth controlled by another sequence (MSEG2), another HP filter sequence can be dialed in with M2.
Dual Dude featured in this video (2/2)	Two-bar LP sequence driven by MSEG1 and an occasional LFO, increase resonance with M1. Dial in HP filter with drive modulated by a half-time version of the sequence used in module 1.
Evolving Pulses Used in this audio demo (on pad sound)	Triplet-based
Highway Patrol	Hybrid filter modulated by tempo-synced MSEG1+LFO1, add amplitude modulation (LFO 3/4) with M1, add stereo phasing with M2.

Rythmical (49)	Remarks
Hybrid Monster	Hybrid filter modulated by an LFO, Figure modulator is modulating LFO shape/symmetry, envelope follower is modulating filter drive and Thickness. MSEG2 modulates stereo spread and LFO speed.
Hybrid Motion 01	Hybrid filter 1 is modulated by s an MSEG1/2, a random modulator also modulates cutoff and Q in F1 and modulation depth in F2 - add tempo-synced amplitude modulation with M1.
Hybrid Motion 02	Two hybrid filter panned L-R, an LP filter in module 3 processes the stereo signal.
Hybrid Motion 03	Two hybrid filters with alternating modulation depth followed by a gate sequence. Add filter drive in F2 with Macro 1.
Hybrid Motion 04	Figure modulator with shape modulation via LFO1 is modulating the hybrid filter in module 1, add tempo-synced Tilt-filter resonances with Macro 1.
Hybrid Random L-C-R	Two BP filters L/R with tempo-synced MSEG modulation, modulated LP filter in the center, all modulators have depth control via Random module applied.
Hybrid Surfer	Hybrid filter with tempo-synced cutoff/resonance/spread modulation via MSEG1/LFO1, add gated sequence with M1, M3 adds flanger with tempo-synced modulation.
Hypnotic Pulses	
L-R Motion XT	
L-R Motion	
LP Chill	Two resonant LP filters with inverted modulation processing the L-R signal followed by a gate sequence processing the stereo signal. Control LP cutoff with M1, dial in the amplitude modulation with M2.
Lazer Beats	MSEG1 modulates comb-filter (Tilt Resonant) cutoff, envelope follower modulates modulation depth of MSEG1 and Q-Up, MSEG2 adds amplitude modulation (gain in module 2), increase filter cutoff with M1, add distortion with M2.
Let It Pass Pad Processing	Allpass filter with tempo-synced frequency/resonance modulation followed by a gain module (add amplitude modulation with M1) and a modulated hybrid filter introduced by M2.
Liquid Pulses	Comb-filter (Tilt) modulated by a Figure modulator and LFO1, dotted modulations in the gain module fading in and out, control LFO polarity and stereo spread with Macro 1, mix in phaser FX in with M2.
Liquid Tremolo	LP filter, cutoff modulated by LFO with changing speed. LFO shape/symmetry modulated by an envelope follower (adjust threshold/range to taste). Increase filter drive with M1, add phaser FX with M2.
Mid Side Aspects	
Notch Bubbler	Multi-resonant notch filter with evolving modulations followed by an amp module, dial in tempo-synced amplitude modulation with M1, decrease low frequencies with M2.

Rythmical (49)	Remarks
Offbeater	HP filter with offbeat modulation via MSEG2, every two bars an accent is created via MSEG1, add additional stereo modulation with M1.
Pan Seq L-C-R XT	Variation of the patch below with an additional LP filter modulated by both MSEGs.
Pan Seq L-C-R	3 gain modules panned L-C-R, left/right share the same modulation source (MSEG1, inverted modulation in the right channel), the mid channel has its dedicated MSEG. Smoothen the MSEG curves with the installed Macro.
Phaser Maze	
Poly Groove 01	5/8 Sequence in the LP filter, 7/8-sequence for amplitude gating. Increase LP filter resonance with Macro 1.
Poly Groove 02	Left channel: 11/8 sequence (LP filter & gain), right channel: 5/8 sequence, mid channel uses a gain module modulated by both MSEGs, set sequence smoothness with M1, control LP filter cutoff with M2.
R2 D2	
Seven Stairs featured in this video	Two resonant Peak filters, frequency modulated by step sequencers in 7/4 time signature, change speed of the modulation in filter 2 with M1, add stereo spread-modulation with M3. M4-6 add tempo-synced amplitude modulation, smoothen the modulation curve and add speed modulation (double time) via square-shaped LFO with modulated pulse-width.
Speedy Gonzales	Multi-resonant HP filter, tempo-synced cutoff/Q modulation via LFO with alternating sync-speeds, sweeping comb-filter/flanger in module 2, add tempo-synced amplitude modulation with M1.
Straight Stairs (variation of Seven Stairs)	Two resonant Peak filters, frequency modulated by step sequencers in 4/4 time signature, change speed of the modulation in filter 2 with M1, add stereo spread-modulation with M3. M4-6 add tempo-synced amplitude modulation, smoothen the modulation curve and add speed modulation (double time) via square-shaped LFO with modulated pulse-width.
Stutter Scene	The incoming signal is first processed by a gain module and an LP filter with stutter-like modulation (MSEG1 with speed modulation via LFO1 in the first bar of the loop) and in the 2nd bar of the loop the HP filter takes over (MSEG3/ LFO2).
Tilt And Pass featured in this video	
Tilt And Width	
Time Zones	Three filters modulated at three different, tempo-synced speeds with three different modulation depth/stereo spread modulations. Slow down the meta-modulators with M2. Complex and evolving.
Triple Pulses L-C-R	Tempo-synced HP filter modulation left side, hybrid filter mod right side, amplitude modulation center, the modulation depth for each module fades in and out (different cycle lengths via MSEGs).
Triple Pulses Stereo	The patch above with all modules routed to stereo out and different LFO shapes.

Rythmical (49)	Remarks
Triplet Band Rider	On the sides: multi-resonant BP filter, cutoff/Q-width modulated by MSEG1/LFO3/LFO2; amplitude modulation via LFO2 in the center.
Triplet Motion 01 featured in this video Used in this audio demo (on drums)	Evolving, triplet-based gate and filter modulation, increase filter drive in the AP filter with M1.
Triplet Motion 02	Alter the shape of the amplitude modulation with M1, add phaser with M2.
Triplet Motion 03	Triplet-based gate sequence and two hybrid filters panned L-R modulated by two MSEGs with different cycle lengths. Smoothen the modulation curves with MSEG1, increase filter resonance with M2, double the speed of the filter modulators with M3.

Please enjoy the presets!

Simon Stockhausen, June 14 - 2021